



LIMITED RANCH COW WORK

Class Name: Class #: # in Class:

1 point A - Loss of working advantage C - Changing sides on the second drive/rate P - Working out of position on first drive T - Failure to drive past the middle marker V - Over-bridled (per manoeuvre) W - Out of frame (per manoeuvre) 3 points D - Dangerous position K - Knocking down the cow without having a working advantage L - Losing a cow while boxing W - Performing a fence turn (whether initiated by horse or rider) Z - Failure to drive cow past middle marker on second drive before time expires 5 points B - Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse C - Blatant disobedience defined as kicking, biting, bucking, rearing, striking, or obviously insubordinate T - Contestant not in working position that causes the cow to initiate at least one turn/change of direction on the second boxing phase before crossing the timeline and terminating the work X - Running the cow into the back fence with force	Off Pattern (OP) – to be placed below horses performing all manoeuvres A - Turning tail B - Use of two hands (except horses shown in a snaffle bit/hackamore or where division specific gear rules apply) C - More than one finger between split reins, open fingers or any finger(s) between romal reins (except in two rein) E - Repeated blatant disobedience F - On first drive down fence, failure to drive cow past middle marker after two attempts J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows (if a new cow is awarded) N - Failure to attempt any part of the class Disqualification (DQ) – 0 Score A - Abuse B - Lameness, D - Disrespect or misconduct F - Fall of horse/rider G - Illegal equipment N - Improper western attire H - Leaving arena before a run is complete O - Out of control, dangerous or excessive schooling
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MANOEUVRE SCORES										PENALTIES		Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0 – 100 points and automatically begins the run with a score of 70 points -1 ½ Extremely Poor, -1 Very Poor, - ½ Poor, 0 Correct, + ½ Good, + 1 Very Good, + 1 ½ Excellent										3 point	5 point			
Entry #	Boxing	Drive Rate & Run	Boxing	Drive Rate & Run	Position & control	Degree of difficulty	Eye appeal	Courage						
Tie breaker														
	Penalty													
	Score													
	Penalty													
	Score													
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Judges Signature_____